

1 **IMPLEMENTING A SMOOTH EXACT PENALTY FUNCTION**
2 **FOR EQUALITY-CONSTRAINED NONLINEAR OPTIMIZATION**
3 **SUPPLEMENTARY MATERIAL**

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6 **1. Direct methods for solving the augmented system.** We describe various
7 direct methods for solving

8 (1.1)
$$\begin{bmatrix} I & A \\ A^T & -\delta^2 I \end{bmatrix} \begin{bmatrix} p \\ q \end{bmatrix} = \begin{bmatrix} w \\ z \end{bmatrix}, \quad \text{where} \quad \mathcal{K} = \begin{bmatrix} I & A \\ A^T & -\delta^2 I \end{bmatrix},$$

9 required to evaluate ϕ_σ and its derivatives. Recall that $A_\delta = [A^T \ \delta I]^T$ when $\delta > 0$;
10 otherwise $A_\delta = A$. For this section, given a matrix R and vector b , the shorthand
11 notation $x \leftarrow R \setminus b$ means that x solves the system $Rx = b$ (typically via forward or
12 backward substitution).

13 **1.1. QR factorization.** Algorithm 1 computes (p, q) using the thin QR factor-
14 ization of $A_\delta = QR$, with Q orthogonal and $R \in \mathbb{R}^{m \times m}$.

Algorithm 1 Solving (1.1) using the QR factorization.

- 1: $Q, R \leftarrow \text{qr}(A_\delta)$
 - 2: $\bar{w} \leftarrow Q_{1:n,:}^T w$
 - 3: $\bar{z} \leftarrow R^T \setminus z$
 - 4: $p \leftarrow w - Q_{1:n,:}(\bar{w} - \bar{z})$
 - 5: $q \leftarrow R \setminus (\bar{w} - \bar{z})$
 - 6: **return** (p, q)
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15 The advantage is that A_δ is factorized instead of \mathcal{K} , and this method is backward
16 stable for both p and q (Golub and Van Loan, 2013, §5.3.6). If A_δ is sparse, R is likely
17 to be sparse (for some column permutation of A_δ) but unfortunately Q is not. For
18 large problems, it may not be practical to store Q in order to solve (1.1).

19 **1.2. Corrected semi-normal equations.** The R factor from $A_\delta = QR$ can
20 be computed without storing Q . We can then solve the semi-normal equations
21 $R^T Rq = A^T w - z$ and set $p = w - Aq$. Björck and Paige (1994) show that this is
22 not acceptable-error stable for p , possibly giving large error in p , particularly when
23 $\|p\| \ll \|w\|$. Note that $p = g_\sigma$ when solving for the multiplier estimate means we may

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24 obtain large errors in the gradient near the solution if care is not taken. Fortunately,
 25 Björck and Paige (1994) show that one step of iterative refinement ensures p is
 26 acceptable-error stable; see Algorithm 2.

Algorithm 2 Solving (1.1) using the semi-normal equations.

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1:  $R \leftarrow \text{qr}(A_\delta)$ 
2:  $q \leftarrow (R^T R) \setminus (A^T w - z)$      $p \leftarrow w - Aq$ 
3:  $\Delta q \leftarrow (R^T R) \setminus (A^T p - \delta^2 q - z)$      $\triangleright$  Iterative refinement
4:  $q \leftarrow q + \Delta q$      $p \leftarrow p - A\Delta q$ 
5: return  $(p, q)$ 

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27 **1.3. LDL and Bunch-Kaufman factorization.** When it is not practical to
 28 store Q from the QR factors of A , or the semi-normal equations do not provide sufficient
 29 accuracy, it may be possible to compute the LDL or Bunch-Kaufman factorization of
 30 \mathcal{K} directly. Although an $(n + m) \times (n + m)$ matrix is factorized (rather than an $n \times m$
 31 matrix), the entire factorization is likely to be sparse, and the solution is typically
 32 more accurate than with the semi-normal equations.

33 Björck (1967) and Saunders (1995) discuss scaling of the $(1, 1)$ identity block to
 34 improve the condition number of \mathcal{K} . Saunders (1995) also considers the case where \mathcal{K}
 35 is regularized with $-\delta^2 I$ in the $(2, 2)$ block.

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